

Keeping Children Safe on the Xbox or Playstation

Check the age rating of the game your child is using. The rating confirms that it contains content suitable for a certain age group and above. This may relate to language used in the game, images shown and the context of the game. Only buy or download suitable games and don't let younger children play on games their older siblings use.

May be suitable for children in primary school



The content of games given this rating is considered suitable for all age groups. Some violence in a comical context (typically Bugs Bunny or Tom & Jerry cartoon-like forms of violence) is acceptable. The child should not be able to associate the character on the screen with real life characters, they should be totally fantasy. The game should not contain any sounds or pictures that are likely to scare or frighten young children. No bad language should be heard.



Any game that would normally be rated at 3 but contains some possibly frightening scenes or sounds may be considered suitable in this category.

Not suitable for children in primary school



Videogames that show violence of a slightly more graphic nature towards fantasy character and/or non graphic violence towards human-looking characters or recognisable animals, as well as videogames that show nudity of a slightly more graphic nature would fall in this age category. Any bad language in this category must be mild and fall short of sexual expletives.

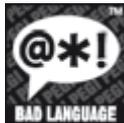


This rating is applied once the depiction of violence (or sexual activity) reaches a stage that looks the same as would be expected in real life. More extreme bad language, the concept of the use of tobacco and drugs and the depiction of criminal activities can be content of games that are rated 16.



The adult classification is applied when the level of violence reaches a stage where it becomes a depiction of gross violence and/or includes elements of specific types of violence. Gross violence is the most difficult to define since it can be very subjective in many cases, but in general terms it can be classed as the depictions of violence that would make the viewer feel a sense of revulsion.

Descriptors shown on the back of the packaging indicate the main reasons why a game has received a particular age rating. There are eight such descriptors: violence, bad language, fear, drugs, sexual, discrimination, gambling and online gameplay with other people.



Bad Language

Game contains bad language



Discrimination

Game contains depictions of, or material which may encourage, discrimination



Drugs

Game refers to or depicts the use of drugs



Fear

Game may be frightening or scary for young children



Gambling

Games that encourage or teach gambling



Sex

Game depicts nudity and/or sexual behaviour or sexual references



Violence

Game contains depictions of violence



Online gameplay

Game can be played online